CITY OF FREEPORT PLANNING COMMISSION Monday, March 24, 2008, 6:00 p.m. Freeport Police Department, Municipal Court Room 430 North Brazosport Boulevard Freeport, Texas

AGENDA

Diane Williams, Chairperson Michelle Kent Robert Leffingwell Allen

Abel Garcia Roddy Mohler Linda

NOTICE is herby given that the Planning Commission of the City of Freeport, Texas will meet in a regular scheduled meeting on **Monday**, **March 24**, **2008**, **at 6:00 P.M.**, at the Freeport Police Department Municipal Courtroom, 430 North Brazosport Boulevard, Freeport, Texas, to discuss the following:

- 1. Open Meeting.
- 2. Invocation.
- 3. Approval of minutes for February 25, 2008.
- 4. Discuss/consider traffic flow (pertaining to drop-off and pick-up), and the City parking codes at Jane Elementary School, located on 11th Street, between Pecan Street and Velasco Street.
- 5 Discuss/consider that during designated AM/PM hours only, one way/one lane traffic only be allowed. The flow of the traffic should be from West (Pecan) to East (Velasco), this includes Buses.
- 6. Discuss/consider that no parking be allowed on sidewalks in front of school or down both, Pecan and Velasco, all the way to 8th Street.
- 7. Discuss/consider that yard and garage sales not be allowed to begin during drop-off or pick-up times during the school sessions.
- 8. Discuss/consider repainting the double lines in the street and replacing the faded out directional signs.

- 9. Discuss/consider that vehicles must be parked in order to drop-off or pick-up.
- 10. Discuss/consider upgrading vicious dog ordinance.
- 11. Discuss/consider ordinance on derelict vessels.
- 12. Adjourn.

I, Melissa Farmer, Building/Permit Department Secretary, City of Freeport, Texas, hereby certify that this agenda was posted on the official bulletin board/glass door of City Hall, facing the rear parking lot of the building with 24-hour access, at 200 West 2nd Street, Freeport, Texas, on or before Friday, March 21, 2008, at 5:00 P.M.

Melissa Farmer Building/Permit Department City of Freeport