

# FREEPORT ECONOMIC DEVELOPMENT CORPORATION

James A Barnett, President  
Brooks Bass, Vice President  
Lila Diehl, Secretary  
Kenny Kouches, Director  
Willie Garcia, Director  
Mingo Marquez Jr, Director  
N C Hickey, Administrator

## NOTICE OF PUBLIC MEETING

Municipal Courtroom - 430 Brazosport Blvd.  
**Thursday, April 26, 2012 - 6:30 p.m.**

### OPEN SESSION

1. Open Public Meeting
2. Attending citizens and their comments
3. Approval of minutes
4. Administrators Report
5. Consider renewal of waterfront leases to Manny Berlanga and R. C. Manney  
"Pancho" Busch
6. Discussion of refund of TexDot funds

### EXECUTIVE SESSION

7. **A. 551.071 Government Code**

Consultation with FEDC attorney concerning pending or contemplated litigation settlement offers or other matters in which his duty to the FEDC under the Texas Disciplinary Rules of Professional Conduct of the State Bar of Texas conflicts with Chapter 551, Government Code, to-wit:

- a. Dry stack bldg
- b. FEDC / Briarwood / Royall
- c. Old bank building, Cherry & First Street
- d. FEDC vs. Damian

### OPEN SESSION

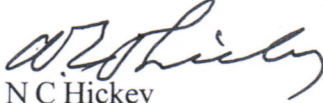
8. Action to be taken as a result of Agenda item 7
9. Adjourn

NOTE: Items not necessarily discussed in the order they may appear on the agenda. The FEDC President, at his discretion may take action on any or all of the items listed.

This notice is posted pursuant to the Texas Open Meetings act (Chapter 551, Govt Code).

In compliance with the American Disabilities Act the FEDC will provide reasonable accommodations for persons attending the FEDC meeting. Request should be received 48 hours in advance of the meeting at the FEDC office, phone (979) 233-3526.

I, N C Hickey, Administrator for Freeport Economic Development Corporation, hereby certify that this agenda was posted on the official bulletin board, glass door of the Freeport City Hall, facing the rear parking lot, with 24 hour a day public access, 200 West 2nd Street, Freeport, Texas, on or before 5 PM, Friday, April 20, 2012

  
N C Hickey  
Administrator